

# Steven Salah-Eddine

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## EDUCATION

- Stanford University** Palo Alto, California  
*Candidate for Master of Science degree in Aeronautical & Astronautical Engineering;* December 2024  
*Courses:* Compressible Flow, Classical Dynamics, Soft Composites & Soft Robotics, Robotics & Autonomous Systems
- University of California, Berkeley** Berkeley, California  
*Bachelor of Science in Mechanical Engineering; GPA: 3.80/4.00* May 2022

## SKILLS SUMMARY

- Languages:** Arabic, American Sign Language (ASL)
- Soft Skills:** Leadership, Adaptability, Public Speaking, Persuasion, Teaching
- Hard Skills:** Product Design, Design for Manufacturability, Quality Assurance, Failure Analysis, Mechanical Design
- Software:** Siemens NX, MATLAB, L<sup>A</sup>T<sub>E</sub>X, Microsoft Office, SolidWorks, Arduino, Ansys, Instron IO

## EXPERIENCE

- Apple, Inc.** Cupertino, CA  
*iPhone Product Design Engineering Intern* January 2023 - Present
  - Designed fixtures for experiments useful for iPhone learning's.
  - Conduct failure analysis studies to make better-informed design decisions.
  - Utilized Siemens NX to fabricate 3D models, translating design concepts into tangible products.
  - Developed design of experiment test plans, gathering and analyzing data to inform iterative design changes.

- Stanford University** Palo Alto, CA  
*Graduate Student Instructor - Physics 41: Mechanics* September 2022 - January 2023
  - Host group problem sessions to assist students in learning physics.
  - Responsible for grading problem sets, homework revisions, and exams.
  - Independently supervised 32 students within the class, employing active learning techniques.
  - Assisted the Physics Department in teaching a Mechanics course to 304 undergraduate students.

- Perikinetics** San Francisco, CA  
*Research & Development Engineer* March 2022 - June 2022
  - Researched and developed an implantable insulin device to treat Type 1 diabetes.
  - Built prototypes to conduct benchtop testing for research and development purposes.
  - Designed & drafted 2D drawings in SolidWorks following ASME Y14.5 standards.
  - Manufactured prototypes utilizing SLA 3D printers and forming processes such as machining.

## PROJECTS

- Bio-Inspired Monopedal Jumping Robot** December 2021  
*Mechatronics Project, Fusion 360, Machining*
  - Created a Monopedal Robot, where the goal is to have the robot jump and land effectively.
  - Manufactured a preliminary prototype to demonstrate the kinematics of a jumping-leg linkage system.
- Longevity** December 2020  
*Internet of Things Application, Arduino, AdafruitIO*
  - Conceive and programmed an IoT application.
  - Developed a device that notifies you when your food produce is about to spoil.
  - Gained proficiency in working with elements of IoT technology such as the ESP32 microcontroller, MQTT, and sensors.
- Wind Turbine** December 2020  
*SolidWorks, 3D Printing, FEA*
  - Designed a wind turbine using SolidWorks, where the goal is to maximize the stiffness to weight ratio.
  - 3D printed the rotor blades, support tower, and generator housing for a wind turbine.
  - Determined the stiffness of tower by incorporating Finite Element Analysis Simulations.

## HONORS AND AWARDS

- Dean's List - College of Engineering
- Tau Beta Pi (Engineering Honor Society)
- Pi Tau Sigma (Mechanical Engineering Honor Society)
- Awarded the best visualization design on the sixth issue of *Made at Berkeley Showcase Book*

## VOLUNTEER EXPERIENCE

- Professional Development Officer (PDO), Tau Beta Pi** May 2021 - May 2022  
*Elected as a PDO, where my position is to evaluate and critique UC Berkeley students resume's*