Stanford



Yoav Shoham

Professor of Computer Science, Emeritus

Bio

BIO

Yoav Shoham is professor emeritus of computer science at Stanford University. A leading AI expert, Prof. Shoham is Fellow of AAAI, ACM and the Game Theory Society. Among his awards are the IJCAI Research Excellence Award, the AAAI/ACM Allen Newell Award, and the ACM/SIGAI Autonomous Agents Research Award. His online Game Theory course has been watched by close to a million people. Prof. Shoham has founded several AI companies, including TradingDynamics (acquired by Ariba), Katango and Timeful (both acquired by Google), and AI21 Labs. Prof. Shoham also chairs the AI Index initiative (www.AIindex.org), which tracks global AI activity and progress, and WeCode (www.wecode.org.il), a nonprofit initiative to train high-quality programmers from disadvantaged populations.

ACADEMIC APPOINTMENTS

• Emeritus Faculty, Acad Council, Computer Science

HONORS AND AWARDS

- Research Excellence Award, IJCAI (2019)
- Fellow, Game Theory Society (2018)
- Feigenbaum Prize, AAAI (2017)
- Allen Newell Award, AAAI/ACM (2013)
- Fellow, ACM (2013)
- Influential Paper Award, AAMAS (2011)
- Best Paper Award, ACM Conference on Electronic Commerce (2010)
- Best Paper Award, ACM Conference on Electronic Commerce (2009)
- Autonomous Agents Research Award, ACM/SIGART (2008)
- Charter member of the Game Theory Society, International Game Theory Society (2008)
- Fellow, Association for the Advancement of Artificial Intelligence (2002)

PROGRAM AFFILIATIONS

• Symbolic Systems Program

PROFESSIONAL EDUCATION

• PhD, Yale (1986)

Publications

PUBLICATIONS

• On equilibria in games with imperfect recall GAMES AND ECONOMIC BEHAVIOR

Lambert, N. S., Marple, A., Shoham, Y. 2019; 113: 164–85

• Toward the AI Index AI MAGAZINE

Shoham, Y. 2017; 38 (4): 71–77

■ Why Knowledge Representation Matters COMMUNICATIONS OF THE ACM

Shoham, Y. 2016; 59 (1): 47–49

• Communication MULTIAGENT SYSTEMS: ALGORITHMIC, GAME-THEORETIC, AND LOGICAL FOUNDATIONS

Shoham, Y., Leyton-Brown, K., Shoham, Y., LeytonBrown, K. 2009: 223–39

• A Distributed Agent for Computational Pool IEEE TRANSACTIONS ON COMPUTATIONAL INTELLIGENCE AND AI IN GAMES

Archibald, C., Altman, A., Shoham, Y.

2016; 8 (2): 190-202

An axiomatic characterization of wagering mechanisms JOURNAL OF ECONOMIC THEORY

Lambert, N. S., Langford, J., Vaughan, J. W., Chen, Y., Reeves, D. M., Shoham, Y., Pennock, D. M. 2015; 156: 389-416

• Fair Seeding in Knockout Tournaments ACM TRANSACTIONS ON INTELLIGENT SYSTEMS AND TECHNOLOGY

Thuc Vu, T., Shoham, Y. 2012; 3 (1)

• Designing competitions between teams of individuals ARTIFICIAL INTELLIGENCE

Tang, P., Shoham, Y., Lin, F. 2010; 174 (11): 749-766

• Computational Pool: A New Challenge for Game Theory Pragmatics AI MAGAZINE

Archibald, C., Altman, A., Greenspan, M., Shoham, Y. 2010; 31 (4): 33-41

• Multi-Agent Learning II: Algorithms. Encyclopedia of Machine Learning

Shoham, Y., Powers, R. edited by Sammut, C., Webb, G. Springer 2010

Springer.2010

• Multi-Agent Learning I: Problem Definition. Encyclopedia of Machine Learning

Shoham, Y., Powers, R. edited by Sammut, C., Webb, G. Springer.2010

• Cause for Celebration, Cause for Concern. Heuristics, Probability and Causality: a Tribute to Judea Pearl

Shoham, Y. edited by Dechter, R., Geffner, H., Halpern, J., Y. College Publications.2010

• Untitled. Epistemic Logic: 5 Questions

Shoham, Y.

edited by Hendricks, V., F., Roy, O.

Automatic Press / VIP.2010

• Joint Revision of Belief and Intention.

Icard, T., Pacuit, E., Shoham, Y.

Logical Theories of Intention and the Database Perspective JOURNAL OF PHILOSOPHICAL LOGIC

Shoham, Y.

2009; 38 (6): 633-647

• Empirical Hardness Models: Methodology and a Case Study on Combinatorial Auctions JOURNAL OF THE ACM

Leyton-Brown, K., Nudelman, E., Shoham, Y.

2009; 56 (4)

• Ranking games ARTIFICIAL INTELLIGENCE

Brandt, F., Fischer, F., Harrenstein, P., Shoham, Y.

2009; 173 (2): 221-239

Analysis of a Winning Computational Billiards Player 21st International Joint Conference on Artificial Intelligence (IJCAI-09)

Archibald, C., Altman, A., Shoham, Y.

IJCAI-INT JOINT CONF ARTIF INTELL.2009: 1377-1382

 Introduction to Noncooperative Game Theory: Games in Normal Form MULTIAGENT SYSTEMS: ALGORITHMIC, GAME-THEORETIC, AND LOGICAL FOUNDATIONS

Shoham, Y., Leyton-Brown, K., Shoham, Y., LeytonBrown, K.

2009: 47-86

• Distributed Constraint Satisfaction MULTIAGENT SYSTEMS: ALGORITHMIC, GAME-THEORETIC, AND LOGICAL FOUNDATIONS

 $Shoham,\,Y.,\,Leyton-Brown,\,K.,\,Shoham,\,Y.,\,LeytonBrown,\,K.$

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Probability Theory MULTIAGENT SYSTEMS: ALGORITHMIC, GAME-THEORETIC, AND LOGICAL FOUNDATIONS

Shoham, Y., Leyton-Brown, K., Shoham, Y., LeytonBrown, K.

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• Linear and Integer Programming MULTIAGENT SYSTEMS: ALGORITHMIC, GAME-THEORETIC, AND LOGICAL FOUNDATIONS

Shoham, Y., Leyton-Brown, K., Shoham, Y., LeytonBrown, K.

2009: 451-54

• Classical Logic MULTIAGENT SYSTEMS: ALGORITHMIC, GAME-THEORETIC, AND LOGICAL FOUNDATIONS

Shoham, Y., Leyton-Brown, K., Shoham, Y., LeytonBrown, K.

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• Computing Solution Concepts of Normal-Form Games MULTIAGENT SYSTEMS: ALGORITHMIC, GAME-THEORETIC, AND LOGICAL FOUNDATIONS

Shoham, Y., Leyton-Brown, K., Shoham, Y., LeytonBrown, K.

2009: 87-112

• Distributed Optimization MULTIAGENT SYSTEMS: ALGORITHMIC, GAME-THEORETIC, AND LOGICAL FOUNDATIONS

Shoham, Y., Leyton-Brown, K., Shoham, Y., LeytonBrown, K.

2009: 19-45

Protocols for Multiagent Resource Allocation: Auctions MULTIAGENT SYSTEMS: ALGORITHMIC, GAME-THEORETIC, AND LOGICAL FOUNDATIONS

Shoham, Y., Leyton-Brown, K., Shoham, Y., LeytonBrown, K.

2009: 315-65

• Teams of Selfish Agents: An Introduction to Coalitional Game Theory MULTIAGENT SYSTEMS: ALGORITHMIC, GAME-THEORETIC, AND LOGICAL FOUNDATIONS

Shoham, Y., Leyton-Brown, K., Shoham, Y., LeytonBrown, K.

2009: 367-91

 Richer Representations: Beyond the Normal and Extensive Forms MULTIAGENT SYSTEMS: ALGORITHMIC, GAME-THEORETIC, AND LOGICAL FOUNDATIONS Shoham, Y., Leyton-Brown, K., Shoham, Y., LeytonBrown, K.

2009: 141-88

Protocols for Strategic Agents: Mechanism Design MULTIAGENT SYSTEMS: ALGORITHMIC, GAME-THEORETIC, AND LOGICAL FOUNDATIONS
Shoham, Y., Leyton-Brown, K., Shoham, Y., LeytonBrown, K.

2009: 261-313

• Aggregating Preferences: Social Choice MULTIAGENT SYSTEMS: ALGORITHMIC, GAME-THEORETIC, AND LOGICAL FOUNDATIONS

Shoham, Y., Leyton-Brown, K., Shoham, Y., LeytonBrown, K.

2009: 241-59

• Logics of Knowledge and Belief MULTIAGENT SYSTEMS: ALGORITHMIC, GAME-THEORETIC, AND LOGICAL FOUNDATIONS

Shoham, Y., Leyton-Brown, K., Shoham, Y., LeytonBrown, K.

2009: 393-419

Beyond Belief: Probability, Dynamics, and Intention MULTIAGENT SYSTEMS: ALGORITHMIC, GAME-THEORETIC, AND LOGICAL FOUNDATIONS

Shoham, Y., Leyton-Brown, K., Shoham, Y., LeytonBrown, K.

2009: 421-46

 Multiagent Systems Algorithmic, Game-Theoretic, and Logical Foundations Introduction MULTIAGENT SYSTEMS: ALGORITHMIC, GAME-THEORETIC, AND LOGICAL FOUNDATIONS

Shoham, Y., Leyton-Brown, K., Shoham, Y., LeytonBrown, K.

2009: XVII-+

• Games with Sequential Actions: Reasoning and Computing with the Extensive Form MULTIAGENT SYSTEMS: ALGORITHMIC, GAME-THEORETIC, AND LOGICAL FOUNDATIONS

Shoham, Y., Leyton-Brown, K., Shoham, Y., LeytonBrown, K.

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• Learning and Teaching MULTIAGENT SYSTEMS: ALGORITHMIC, GAME-THEORETIC, AND LOGICAL FOUNDATIONS

Shoham, Y., Leyton-Brown, K., Shoham, Y., LeytonBrown, K.

2009: 189-222

• Markov Decision Problems (MDPs) MULTIAGENT SYSTEMS: ALGORITHMIC, GAME-THEORETIC, AND LOGICAL FOUNDATIONS

Shoham, Y., Leyton-Brown, K., Shoham, Y., LeytonBrown, K.

2009: 455-56

• Multiagent Systems: Algorithmic, Game Theoretic and Logical Foundation

Shoham, Y., Leyton-Brown, K.

Cambridge University Press.2009

• Eliciting Truthful Answers to Multiple-Choice Questions Preliminary Report 10th ACM Conference on Electronic Commerce (EC-2009)

Lambert, N., Shoham, Y.

ASSOC COMPUTING MACHINERY.2009: 109-118

• Eliciting Properties of Probability Distributions: The Highlights SI GECOM EXCHANGES

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• Fault tolerant mechanism design ARTIFICIAL INTELLIGENCE

Porter, R., Ronen, A., Shoham, Y., Tennenholtz, M.

2008; 172 (15): 1783-1799

• Computer science and game theory COMMUNICATIONS OF THE ACM

Shoham, Y.

2008; 51 (8): 74-79

• Simple search methods for finding a Nash equilibrium 2nd World Congress of the Game-Theory-Society

Porter, R., Nudelman, E., Shoham, Y.

ACADEMIC PRESS INC ELSEVIER SCIENCE.2008: 642-62

• Self-Financed Wagering Mechanisms for Forecasting ACM Conference on Electronic Commerce

Lambert, N., Langford, J., Wortman, J., Chen, Y., Reeves, D., Shoham, Y., Pennock, D. M.

ASSOC COMPUTING MACHINERY.2008: 170-179

• Mechanism Design with Execution Uncertainty UAI-02.

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• Essentials of Game Theory: A Concise, Multidisciplinary Introduction

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• Eliciting Properties of Probability Distributions ACM Conference on Electronic Commerce

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• Truthful Surveys 4th International Workshop on Internet and Network Economics

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SPRINGER-VERLAG BERLIN.2008: 154-165

• A general criterion and an algorithmic framework for learning in multi-agent systems MACHINE LEARNING

Powers, R., Shoham, Y., Vu, T.

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• If multi-agent learning is the answer, what is the question? ARTIFICIAL INTELLIGENCE

Shoham, Y., Powers, R., Grenager, T.

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• The Israeli-Palestinian Science Organization SCIENCE

Wiesel, T., Agre, P., Arrow, K. J., Atiyah, M., Brezin, E., Charfi, F. F., Cohen-Tannoudji, C., Daar, A., Jacob, F., Kahneman, D., Lee, Y. T., Nicolaisen, I., Nusseibeh, et al

2007; 315 (5808): 39-39

• Spiteful Bidding in Sealed-Bid Auctions 20th International Joint Conference on Artificial Intelligence

Brandt, F., Sandholm, T., Shoham, Y.

IJCAI-INT JOINT CONF ARTIF INTELL.2007: 1207-1214

• A Game-Theoretic Analysis of Strictly Competitive Multiagent Scenarios 20th International Joint Conference on Artificial Intelligence

Brandt, F., Fischer, F., Harrenstein, P., Shoham, Y.

IJCAI-INT JOINT CONF ARTIF INTELL.2007: 1199–1206

• On strictly competitive multi-player games.

Brandt, F., Fischer, F.

2006

• Combinatorial Auctions

edited by Cramton, P., Shoham, Y., Steinberg, R.

MIT Press.2006

• Non-cooperative computation: Boolean functions with correctness and exclusivity THEORETICAL COMPUTER SCIENCE

Shoham, Y., Tennenholtz, M.

2005; 343 (1-2): 97-113

• On cheating in sealed-bid auctions 4th ACM Conference on Electronics Commerce (EC'03)

Porter, R., Shoham, Y.

ELSEVIER SCIENCE BV.2005: 41-54

• Learning against opponents with bounded memory 19th International Joint Conference on Artificial Intelligence (IJCAI 05)

Powers, R., Shoham, Y.

IJCAI-INT JOINT CONF ARTIF INTELL.2005: 817–822

• Fast and Compact: A Simple Class of Congestion Games AAAI-2005.

Ieong, S., McGrew, R., Nudelman, E., Shoham, Y.

New Criteria and a New Algorithm for Learning in Multi-Agent Systems.

Powers, R., Shoham, Y.

2005

• The structural basis of the thermostability of SP1, a novel plant (Populus tremula) boiling stable protein JOURNAL OF BIOLOGICAL CHEMISTRY

Dgany, O., Gonzalez, A., Sofer, O., Wang, W. X., Zolotnitsky, G., Wolf, A., Shoham, Y., Altman, A., Wolf, S. G., Shoseyov, O., Almog, O. 2004; 279 (49): 51516-51523

• Fair imposition JOURNAL OF ECONOMIC THEORY

Porter, R., Shoham, Y., Tennenholtz, M.

2004; 118 (2): 209-228

• Using contracts to influence the outcome of a game 19th National Conference on Artificial Intelligence/16th Conference on Innovative Applications of Artificial Intelligence

McGrew, R., Shoham, Y.

ASSOC ADVANCEMENT ARTIFICIAL INTELLIGENCE.2004: 238-243

• Addressing the Free-Rider Problem in File-Sharing Systems: A Mechanism-Design Approach

McGrew, R., Shoham, Y.

2004

• SATzilla: An Algorithm Portfolio for SAT In conjunction with SAT 2004.

Nudelman, E., Devkar, A., Shoham, Y., Leyton-Brown, K., Hoos, H.

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 Simple search methods for finding a Nash equilibrium 19th National Conference on Artificial Intelligence/16th Conference on Innovative Applications of Artificial Intelligence

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• Understanding random SAT: Beyond the clauses-to-variables ratio 10th International Conference on the Principles and Practice of Constraint Programming Nudelman, E., Leyton-Brown, K., Hoos, H. H., Devkar, A., Shoham, Y.

SPRINGER-VERLAG BERLIN.2004: 438-452

Incentive mechanisms for smoothing out a focused demand for network resources COMPUTER COMMUNICATIONS

Leyton-Brown, K., Porter, R., Prabhakar, B., Shoham, Y., Venkataraman, S.

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Leyton-Brown, K., Nudelman, E., Andrew, G., McFadden, J., Shoham, Y.

SPRINGER-VERLAG BERLIN.2003: 899-903

• Towards a General Theory of Non-Cooperative Computing.

McGrew, R., Porter, R., Shoham, Y.

2003

• On Cheating in Sealed-Bid Auctions.

Porter, R., Shoham, Y.

2003

• Truth revelation in approximately efficient combinatorial auctions JOURNAL OF THE ACM

Lehmann, D., O'Callaghan, L. I., Shoham, Y.

2002; 49 (5): 577-602

• Dispersion games: General definitions and some specific learning results 18th National Conference on Artificial Intelligence/14th Conference on Innovative Applications of Artificial Intelligence

Grenager, T., Powers, R., Shoham, Y.

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Smoothing Out Focused Demand for Network Resources Short version presented at the 2001 ACM Conference on Electronic Commerce (EC'01); also
presented at ITCom 2001. Full version to be published in ACM Computer Communications Review

 $Leyton-Brown,\,K.,\,Porter,\,R.,\,Venkataraman,\,S.,\,Prabhakar,\,B.$

2002

• Learning the Empirical Hardness of Optimization Problems: the case of combinatorial auctions In Constraint Programming.

Leyton-Brown, K., Nudelman, E., Shoham, Y., Vetsikas, Y., Bejar, R., Gomes, C. 2002

 Polynomial-time reinforcement learning of near-optimal policies 18th National Conference on Artificial Intelligence/14th Conference on Innovative Applications of Artificial Intelligence

Pivazyan, K., Shoham, Y.

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• Bidding clubs in first-price auctions 18th National Conference on Artificial Intelligence/14th Conference on Innovative Applications of Artificial Intelligence
Levton-Brown, K., Shoham, Y., Tennenholtz, M.

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On rational computability and communication complexity GAMES AND ECONOMIC BEHAVIOR

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• Rational Computation and the Communication Complexity of Auctions Games and Economic Behavior

Shoham, Y., Tennenholtz, M.

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 An algorithm for multi-unit combinatorial auctions 17th National Conference on Artificial Intelligence (AAAI-2000)/12th Conference on Innovative Applications of Artificial Intelligence (IAAI-2000)

Leyton-Brown, K., Shoham, Y., Tennenholtz, M.

MIT PRESS.2000: 56-61

• Bidding Clubs: Institutionalized Collusion in Auctions.

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• Towards a Universal Test Suite for Combinatorial Auctions.

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• Taming the computational complexity of combinatorial auctions: Optimal and approximate approaches 16th International Joint Conference on Artificial Intelligence (IJCAI 99)

Fujishima, Y., Leyton-Brown, K., Shoham, Y.

MORGAN KAUFMANN PUB INC.1999: 548-553

Speeding up ascending-bid auctions 16th International Joint Conference on Artificial Intelligence (IJCAI 99)

Fujishima, Y., McAdams, D., Shoham, Y.

MORGAN KAUFMANN PUB INC.1999: 554–559

• Expected utility networks 15th Conference on Uncertainty in Artificial Intelligence

La Mura, P., Shoham, Y.

MORGAN KAUFMANN PUB INC.1999: 366-373

• On the knowledge requirements of tasks ARTIFICIAL INTELLIGENCE

Brafman, R. I., Halpern, J. Y., Shoham, Y.

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• Reasoning about Change: Time and Causation from the Standpoint of Artificial Intelligence

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• Conditional, Hierarchical Multi-Agent Preferences.

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• From Belief Revision to Belief Fusion.

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• Applications of a logic of knowledge to motion planning under uncertainty JOURNAL OF THE ACM

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• On the emergence of social conventions: Modeling, analysis, and simulations ARTIFICIAL INTELLIGENCE

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• Economic principles of multi-agent systems ARTIFICIAL INTELLIGENCE

Boutilier, C., Shoham, Y., Wellman, M. P.

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• Fab: Content-based, collaborative recommendation COMMUNICATIONS OF THE ACM

Balabanovic, M., Shoham, Y.

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• A symmetric view of utilities and probabilities 15th International Joint Conference on Artificial Intelligence

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• Agent Oriented Programming: a survey. Software Agents

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• Two Senses of Conditional Utility.

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• Qualitative Reasoning about Perception and Belief.

Val, A., Del, Shoham, Y., Maynard-Reid II, P.

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• A dynamic theory of incentives in multi-agent systems (preliminary report) 15th International Joint Conference on Artificial Intelligence

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• Information agents: A new challenge for AI IEEE EXPERT-INTELLIGENT SYSTEMS & THEIR APPLICATIONS

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• ON SOCIAL LAWS FOR ARTIFICIAL AGENT SOCIETIES - OFF-LINE DESIGN ARTIFICIAL INTELLIGENCE

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• Nonmonotonic Temporal Reasoning. The Handbook of Login in Artificial Intelligence and Logic Programming

Sandwall, E., J., Shoham, Y.

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• BELIEF AS DEFEASIBLE KNOWLEDGE ARTIFICIAL INTELLIGENCE

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• AGENT-ORIENTED PROGRAMMING ARTIFICIAL INTELLIGENCE

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• Deriving Properties of Belief Update from Theories of Action II.

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DERIVING PROPERTIES OF BELIEF UPDATE FROM THEORIES OF ACTION .2. 13th International Joint Conference on Artificial Intelligence (IJCAI-93)

Delval, A., Shoham, Y.

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REASONING PRECISELY WITH VAGUE CONCEPTS 11th National Conference on Artificial Intelligence (AAAI-93)

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• A LOGIC OF KNOWLEDGE AND JUSTIFIED ASSUMPTIONS ARTIFICIAL INTELLIGENCE

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• EMERGENT CONVENTIONS IN MULTIAGENT SYSTEMS - INITIAL EXPERIMENTAL RESULTS AND OBSERVATIONS (PRELIMINARY-

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Shoham, Y., Tennenholtz, M.

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• On the Synthesis of Useful Social Laws.

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• A Mechanism for Reasoning about Time and Belief.

Isozaki, H., Shoham, Y.

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• Emergent Conventions in Multi-Agent Systems.

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• Deriving Properties of Belief Update from Theories of Action.

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• Agent Oriented Programming: an overview and summary of recent research.

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• Concurrent Actions in the Situation Calculus.

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• On Traffic Laws for Mobile Robots (abstract only)

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• A PROPOSITIONAL MODAL LOGIC OF TIME INTERVALS JOURNAL OF THE ACM

Halpern, J. Y., Shoham, Y.

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• PRELIMINARY THOUGHTS ON AN AGENT DESCRIPTION LANGUAGE INTERNATIONAL JOURNAL OF INTELLIGENT SYSTEMS

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• NONMONOTONIC REASONING AND CAUSATION - REPLY COGNITIVE SCIENCE

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• NONMONOTONIC REASONING AND CAUSATION COGNITIVE SCIENCE

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