



Shraman Kar

Undergraduate, Computer Science

Bio

BIO

Shraman is passionate about building technology projects using artificial intelligence and state-of-the-art large language models to solve problems of the community and the environment. Shraman's passion project, Foodle (www.thefoodle.org) built on technology and artificial intelligence could make a difference in solving hunger and food waste at the same time. He wanted to share his knowledge and ideas with as many youths as possible so that together they can build technology products for the communities.

To unleash the potential of AI for social good Shraman cofounded a 501(c)(3) organization Community AI (www.thecommunityai.org) in the year 2000. They created a customized course of Machine Learning suitable for a wide range of school-going youth and delivered via free camps. The camps became very popular and they could mentor students from 58 countries and all 50 US states. The members have several projects to help the community and the environment- ranging from automatic trash segregation to detecting wildfire before it happens and many more. To encourage more students to build AI-driven projects we provided funds/prizes via the AI Fair called Sustainability and Community AI Fair (www.communityaifair.com).